



# Land Ahoy

What would be the most appropriate material for a bag?

**What we will be learning in design technology?**

- To design purposeful, functional, appealing products for other users based on design – criteria.
- To generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology.
- To select from and use a range of tools and equipment to perform practical tasks (for example, cutting, shaping, joining and finishing).
- To select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics.
- To understand the important of exploring and evaluating a range of existing products.
- Evaluate their ideas and products against design criteria

**What we will be doing in design technology?**

- Researching different types of remotes
- Looking at a variety of materials and tools
- Designing and making a prototype of a remote control suitable for the client (Pirate) to use
- Evaluating our product

**Prior Learning:**

- Explored digital resources by using hyperlinks and simple menus (Y1).
- Gave instructions using programmable devices (Y1).
- Use strategies to stay safe when using ICT and the Internet (Y1).

**Future Learning:**

- To generate, develop and explain ideas for products to meet a range of needs (Y3).
- Explore ways of meeting design challenge, with a food focus using a range of cooking techniques (Y3).
- Identify a purpose for a success product (Y3).
- To evaluate work, adapting and improving where appropriate (Y3).

**Words we will be using**

**needs analysis**

evaluating the gaps in the design

**research**

investigation of materials and sources

**user**

the person who uses or operates something

**product**

something that has been made

**purpose**

the reason for producing something

**remote control**

a product that can be controlled from a distance

**appliance**

a piece of equipment designed to perform a specific task

**power**

supply with mechanical or electrical energy

**adaptations**

make changes

**evaluation**

making a judgement



