

Elston Hall Learning Trust Design Technology Key Skills & Knowledge Year 4			Conservation
Under the Canopy How can we use natural materials to design a product?			
 What will we be learning in Design Technology? To generate, develop and explain ideas for products to meet a range of needs Identify a purpose and establish criteria for a successful product Evaluate work, adapting and improving where appropriate Communicate design ideas in different ways Selecting appropriate tools and techniques, name and describe them Measure, mark, cut out and shape a range of materials and assemble, join and combine components and materials with some accuracy Prior Learning: Identify a purpose for what they intend to design and make – Land Ahoy! (Year 2) Establish criteria for a successful product - That's All Folks (Year 3) 		 What will we be doing in Design Technology? We will identify a 'persona' for our design using the information available. We will consider what a tribal child would like We will have to consider the types of materials available in the rainforest (natural materials) and the lack of electricity (technology) to design our product. We will design a prototype for the toy (and make product if time) Then we will evaluate the design and consider how the product could be improved. 	
	Words we w	vill be using	
user The person who will need to use your product.	evaluate Looking at whether a product can be improved or corrected in any way.	traditional The handing down of a culture's beliefs and customs over many years.	needs analysis Identifies the main problem that needs to be solved.
design To 'think' of or plan something based on a set of information or criteria.	natural materials Materials that are found in nature and have not been made by humans.	product The end result of a design, or the object that is made.	purpose The reason why something needs making.